

## NAME

curl\_multi\_fdset - extracts file descriptor information from a multi handle

## SYNOPSIS

```
#include <curl/curl.h>
```

```
CURLMcode curl_multi_fdset(CURLM *multi_handle,  
                           fd_set *read_fd_set,  
                           fd_set *write_fd_set,  
                           fd_set *exc_fd_set,  
                           int *max_fd);
```

## DESCRIPTION

This function extracts file descriptor information from a given multi\_handle. libcurl returns its fd\_set sets. The application can use these to select() on, but be sure to FD\_ZERO them before calling this function as *curl\_multi\_fdset(3)* only adds its own descriptors, it doesn't zero or otherwise remove any others. The *curl\_multi\_perform(3)* function should be called as soon as one of them is ready to be read from or written to.

If the *read\_fd\_set* argument is not a null pointer, it points to an object of type fd\_set that on return specifies the file descriptors to be checked for being ready to read.

If the *write\_fd\_set* argument is not a null pointer, it points to an object of type fd\_set that on return specifies the file descriptors to be checked for being ready to write.

If the *exc\_fd\_set* argument is not a null pointer, it points to an object of type fd\_set that on return specifies the file descriptors to be checked for error conditions pending.

If no file descriptors are set by libcurl, *max\_fd* will contain -1 when this function returns. Otherwise it will contain the highest descriptor number libcurl set. When libcurl returns -1 in *max\_fd*, it is because libcurl currently does something that isn't possible for your application to monitor with a socket and unfortunately you can then not know exactly when the current action is completed using select(). You then need to wait a while before you proceed and call *curl\_multi\_perform(3)* anyway. How long to wait? We suggest 100 milliseconds at least, but you may want to test it out in your own particular conditions to find a suitable value.

When doing select(), you should use *curl\_multi\_timeout(3)* to figure out how long to wait for action. Call *curl\_multi\_perform(3)* even if no activity has been seen on the fd\_sets after the timeout expires as otherwise internal retries and timeouts may not work as you'd think and want.

If one of the sockets used by libcurl happens to be larger than what can be set in an fd\_set, which on POSIX systems means that the file descriptor is larger than FD\_SETSIZE, then libcurl will try to not set it. Setting a too large file descriptor in an fd\_set implies an out of bounds write which can cause crashes, or worse. The effect of NOT storing it will possibly save you from the crash, but will make your program NOT wait for sockets it should wait for...

## RETURN VALUE

CURLMcode type, general libcurl multi interface error code. See *libcurl-errors(3)*

## SEE ALSO

**curl\_multi\_cleanup(3), curl\_multi\_init(3), curl\_multi\_wait(3), curl\_multi\_timeout(3), curl\_multi\_perform(3), select(2)**